

# RACE TO 100

*Race to 100 is a simple racing game to help children become more familiar with the 100 square. There are two different boards to use, depending on whether you want to use a 100 square that starts in the top left and ends in the bottom right (version 1), or alternatively a 100 square that starts in the bottom left and ends in the top right (version 2).*

*Note – unlike Snakes and Ladders, you have to start a new row when you get to the end of the previous one.*

**Age range:** Kindergarten +

**Number of players:** 1-4

**Learning:**

- Counting from 1 to 100;
- Learn how to count on and back using a 100 square
- Reading numbers to 100.
- Adding two numbers up to 6

**You will need**

- 1 counter per player
- 2 dice

**Instructions**

- Each player starts at number 1.
- Player 1 rolls the dice and then adds the numbers up. Player 1 then moves forward the number of spaces on the dice.
- If player 1 moves onto a colored square, then the instructions on the board have to be followed.
- The first player to reach 100 is the winner.

**Variations**

- Roll 1 dice instead of two dice will make the game slower. Rolling 3 dice will make the game quicker.
- Use 8 or 10 sided dice will bring in different numbers to add together.
- If you land on top of another player, you send them back to the last red square they passed.

# RACE TO 100 v2

WINNER!

91	92	93	94	95	96	97	98	99	100
81	82	83	84	85	86	87	88	89	90
71	72	73	74	75	76	77	78	79	80
61	62	63	64	65	66	67	68	69	70
51	52	53	54	55	56	57	58	59	60
41	42	43	44	45	46	47	48	49	50
31	32	33	34	35	36	37	38	39	40
21	22	23	24	25	26	27	28	29	30
11	12	13	14	15	16	17	18	19	20
1	2	3	4	5	6	7	8	9	10



Move on 5 squares



Move back 4 squares



Stuck in the mud – roll a 4,5 or 6 to continue



You're in luck – have another turn

