

# RACE TO 100

*Race to 100 is a simple racing game to help children become more familiar with the 100 square. There are two different boards to use, depending on whether you want to use a 100 square that starts in the top left and ends in the bottom right (version 1), or alternatively a 100 square that starts in the bottom left and ends in the top right (version 2).*

*Note – unlike Snakes and Ladders, you have to start a new row when you get to the end of the previous one.*

**Age range:** Kindergarten +

**Number of players:** 1-4

**Learning:**

- Counting from 1 to 100;
- Learn how to count on and back using a 100 square
- Reading numbers to 100.
- Adding two numbers up to 6

**You will need**

- 1 counter per player
- 2 dice

**Instructions**

- Each player starts at number 1.
- Player 1 rolls the dice and then adds the numbers up. Player 1 then moves forward the number of spaces on the dice.
- If player 1 moves onto a colored square, then the instructions on the board have to be followed.
- The first player to reach 100 is the winner.

**Variations**

- Roll 1 dice instead of two dice will make the game slower. Rolling 3 dice will make the game quicker.
- Use 8 or 10 sided dice will bring in different numbers to add together.
- If you land on top of another player, you send them back to the last red square they passed.

# RACE TO 100 v1

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

WINNER!



Move on 5 squares



Move back 4 squares



Stuck in the mud – roll a 4,5 or 6 to continue



You're in luck – have another turn

